Lands of Always Winter
Thenn
Haunted Forest
Antler
Milkwater
Ice Rivers
Giant's Stairs
Skirling Pass
Fist of the First Men
Storrold's Point
Whitetree
The Fang
Craster's Keep
Frostfangs
The Gorge
Shadow Tower
Castle Black
Eastwatch
The Gift
Queenscrown
Bear Island
Bay of Ice
Dreadfort
Deepwood
Winterfell
Stony Shore
The Shivering Sea
Widow's Watch
White Harbor
The Byte
The Narrow Sea
Lorath
Sunset Sea
Greywater Watch
Flint's Finger
Moat Cailin
Ironman's Bay
Seagard
The Twins
The Fingers
Pyke
Harlaw
The Eyrie
The Vale
Braavos
Fairmarket
Bloody Gate
Gulltown
Banefort
Kingsroad
Norvos
Riverrun
Harrenhal
Bay of Crabs
Dragonstone
Golden Tooth
Crackclaw Point
The Golden Sound
Stony Sept
Blackwater Bay
Pentos
Golden Fields
Lannisport
Searoad Marches
Blackwater
King's Landing
Sea of Myrth
Casterly Rock
Storm's End
Shipbreaker Bay
Tyrosh
Highgarden
The Reach
Bittrbridge
Myr
Dornish Marches
The Boneway
Rainwood
Oldtown
Prince's Pass
Volantis
Sea of Dorne
Yronwood
Sunspear
Redwyne Straights
Salt Shore
Lys
The Arbor
Starfall
Orange Bay
West Summer Sea
East Summer Sea

Wildings Assault
3P 0 12P
1 3 4
2 6 8
3 9 12
4 12 16
5 15 20
6 18 24

Supply
0 1 2 3 4 5 6 7 8

Influence
Turn Order
Battle
Special Orders
Influence
Iron Throne
Fiefdoms
King's Court

Round
1 2 3 4 5 6 7 8 9 10
Victory
1 2 3 4 5 6 7